PROJECT INTRODUCTION

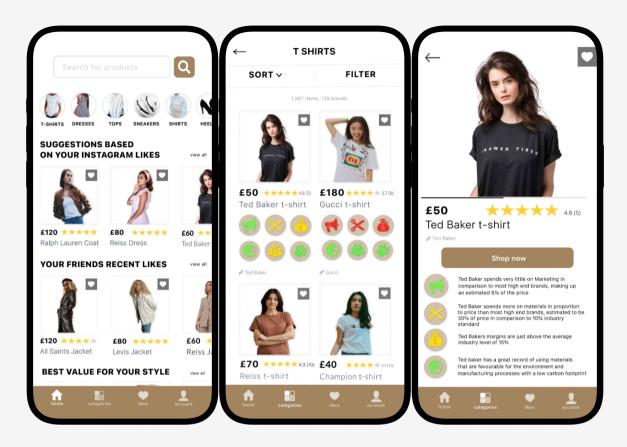
OVERVIEW

I set about redesigning the experience for people shopping online by helping them browse in a more informed manner with a new application, Conscious Clothing. This project was undertaken as part of my Masters degree in Human Computer Interaction.

THE PROBLEM

The fashion industry is notoriously opaque, with very little information regarding provenance of supply chains, prices and even clothing quality.

Many different trends are aligning at the same time, creating an opportunity for a change in consumer habits - sustainability and the cost of living crisis being two.

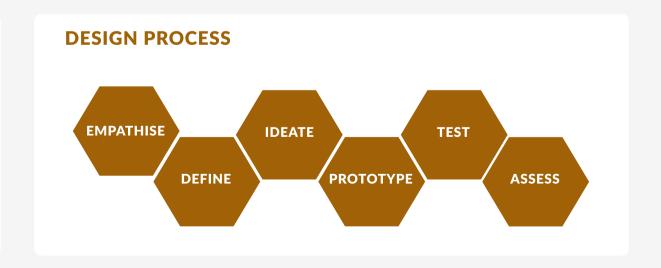


THE SOLUTION

Conscious Clothing provides users with detailed information on two fronts - sustainability and pricing.

For pricing, it provides a breakdown of how much of the retail price has gone towards the quality of the clothing, the brands marketing budget and their margins.

For sustainability, it tracks how the brand treats the environment, people in their factories and animals.



EMPATHISE

USER SURVEYS

I surveyed 15 individuals to find out what criteria they believe to be important when buying new clothes & to understand some of their pain points.

Results are summarised in the graphics to the right and below.

People seemed to be quite brand agnostic, focusing on other factors like look of clothing and quality instead.

Most important criteria when buying new clothes

look of clothing quality of clothing price sustainability brand current fashion trend

USER INTERVIEWS

I performed semi-structured interviews with 3 participants to deepen my understanding of their preferences and pain points, asking questions like:

- How do you find new clothes
- What do you consider important when shopping?
- Have your shopping habits changed over the past while with recent trends?

I then did a thematic analysis of my notes from the interviews and I was able to extract a few key themes which are summarised on the right hand side.



80%

Considered themselves environmentally conscious

60%

Have become

conscious with

cost of living

more price



79%

Consider

sustainability

when buving

new clothes

73%

Would like to know brands' production costs vs retail prices



69%

Have difficulty finding info on clothing sustainability



80%

Consider how long clothes will last when buying



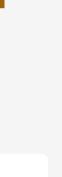
71%

Said having access to this info would influence purchase



60%

Said that brands on clothes don't matter to them



Discovery of new

Late 30's

Woman
Early 20's

Participant 1 Mostly sees new things on brands she is following. Also de

things that go with the item that boards. Magazines influence h but not as much as looking at people out and about in genera Influencers, friends on Instagran and clothing brands she likes influencer her too, but

Gets inspiration from friends sees on friends. Used to look at Depop (clothes reselling website for different things that were on Clothing style

onsiders herself stylish and ev

Participant 2
She's not big on trends. Believes
that when you get older, you
develop your own taste in
clothing. In contrast, younger people all dress the same. They are into flashy brands and she was like that when she was younger but not anymore. Might still follow fashion a bit, but with

Participant 3 She doesn't really have her own unique style but she goes by what's current at the same time

Conscious shopping

what she'll buy in terms of sustainability and quality. She aware now about sustainabili

Participant 2 She cares about how the cloths are made and how the people who make them are treated. Sh says that she trusts H & M and about where their clothes are coming from and their level of sustainability, or how much recycled material they're using. Likewise believes that there is a certain level of attention that ha tarted recently in sustainabilit

clothee from brande

Specifically mentioned fast fashion websites like Shein that some people she knows her age buy from. Disapproves of the practice, likes to go for things

Summary of insights

Quality

Summary of insights

with quality of their clothes. The re aware that just because someth s expensive, it doesn't mean it's mu better quality. In this instance, it car be reflected as price to quality. Peop an also be attracted to smaller mo independent brands that quietly de better.

Transparency

are made and how the people who make them are treated. She heard that an Irish brand wa selling clothes recently next to

more transparent but its not tr biggest factor for her. Being a student, it's mostly about price

40s. People with more disprincome. The more comforta you are, the less inclined yo

Paris and big marketing campaigns. She prefers r

Sales and discount code

Summary of insights

the older cohort. They get annoyed when brands try to represent that they are ethical or made in a certain ay or certain place when they are

Summary of insights

ends and brands and develop their on style while focusing less on price d more on other factors like quality

Summary of insights

is that much of the discovery journ or new clothes is done through soc media, through influencers, brand pages or friends they follow. Som done offline as well, when noticing things they like and various fashion websites

their own styles and not pay as much attention to styles or trens as much younger people, who

Summary of insights

ackground research that young people are driven more by price an trends while older people consid

other things like quality, sustainable and the story of how the clothes are made and where they come fro

DEFINE

USER PERSONA

Character: Conscious

shopper

With the information gathered from the user research, I created a detailed user persona which can be seen below. It includes sections for goals, frustrations and even shopping motivations extracted from the survey. The ideal user was identified from the interviews, which would be the slightly older more conscious customer with their own unique style and a larger budget to afford quality, ethically made clothes.

style. Every purchase she makes is well researched and thought through -

honesty from brands and likes to support independents when she can.

considering quality, price and sustainability. She expects accountability and

Helen Taylor Conscientious Intuitive **SHOPPING MOTIVATIONS** Open minded Creative Price **GOALS** Quality Be more sustainable with clothes choices • Buy quality clothes Look Make more informed decisions on clothes "I used to buy a lot of cheap stuff from Primark when I Sustainability **FRUSTRATIONS** was younger but now I focus on quality instead." • Has difficulty finding information on Brand sustainability when clothes shopping • Hates getting ripped off by brands charging big **Age:** 36 **Fashion Trend** mark ups without additional quality • Price of clothing going up with inflation Job: Marketing Family: Married with BIO two young children Helen is environmentally conscious and recycles everything that she can. She Location: London, UK doesn't follow trends blindly like she did when she was younger and has her own

USER REQUIREMENTS

With the help of the user persona, I was able to refine the main requirements that the app would need. They are as follows:

- 1. To create a more informed consumer, with more information on value and sustainability.
- 2. Incorporate aspects of social media into the platform, which is key to the user discovery process of clothing.
- 3. Allow for personalisation of suggestions to the user's unique clothing style.

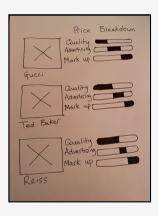
IDEATE

CRAZY 8'S

I did a session of Crazy 8's in order to ideate on potential features for the application, the results of which are below.

1. Price Breakdown

Break retail price down roughly by the amount spent on producing the item, marketing it and the mark up charged by the brand.



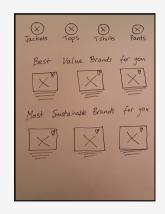
5. Product Page

Basic product page containing star ratings from reviews and similar quality/sustainability metrics.



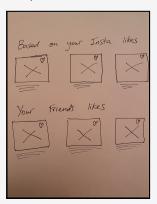
2. Home Screen

The home screen shows the user the brands that are best value according to metrics defined by price breakdown and sustainability.



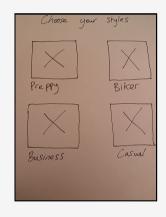
6. Instagram Feed & likes

This idea links the app with your Instagram account, suggesting clothes based on likes and also shows you what friends are liking.



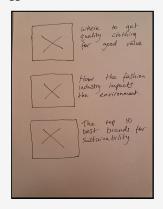
3. Personalisation A

When signing up, the user chooses their favourite styles in order to serve them with more relevant searches.



7. Personalisation B

Similar to personalisation A, the user selects all the styles that they like for more relevant clothing suggestions.



4. Comparing Choices

Another way of visualising clothes comparisons based on quality and sustainability like idea 1.



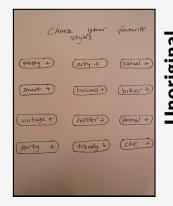
2 X 2 MATRIX

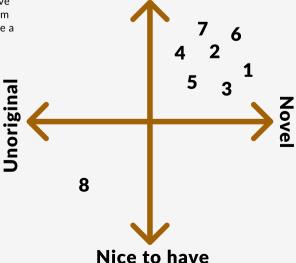
I next plotted all of the various ideas on a matrix against two main criteria - originality and necessity as must have features. Many websites and blogs do articles on clothes provenance so feature 8 was deemed inessential.

Essential

8. Informational Articles

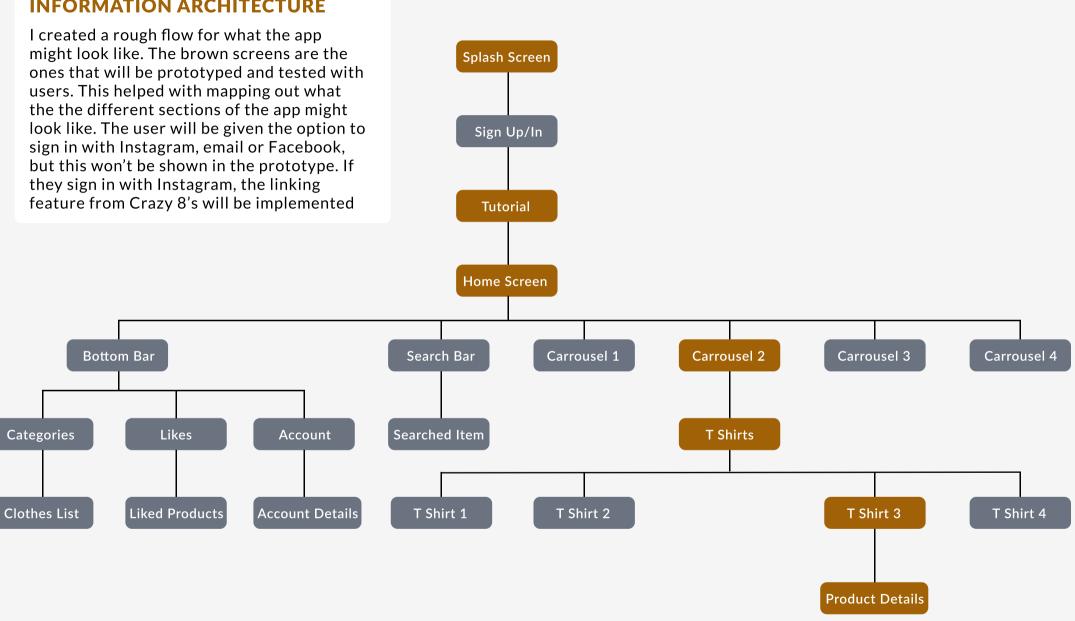
In order to educate the user, serve them with articles equipping them with more information to become a conscious consumer.





IDEATE

INFORMATION ARCHITECTURE



PROTOTYPE

LOW FIDELITY WIREFRAMES

I sketched out the basic features of the app on paper, encompassing the whole discovery journey from downloading the app to finding the clothes that you want. I chose to focus solely on the discovery journey of finding new clothes. The app links to other clothing websites, where the products can be purchased once found.

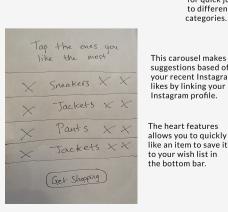
Splash Screen

This is the first screen the user sees open opening the app.



Personalisation Screen 2

Based on the styles that they have chosen, the user will be presented with images of clothes to select to further refine the suggestion engine.



Sustainability

This intro scrren shows the user the sustainability metrics for the brand.



Home Screen

Here, the user is presented with different carousels of clothing suggestions.

Product Value

This intro screen shows the user how the clothes are rated against retail price.

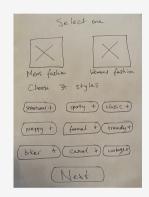


Categories Screen

This screen shows the list of clothes you have searched for.

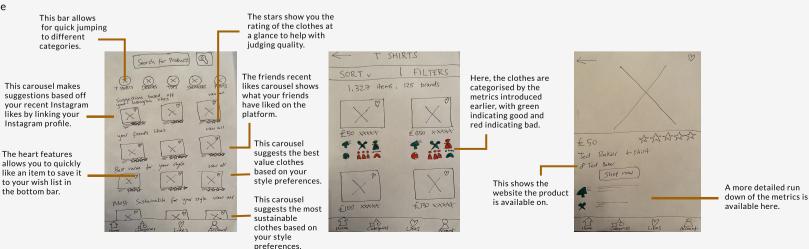
Personalisation screen 1

Refines the clothes suggestions presented to users.



Product Screen

This screen shows a full run down of the product you have selected.



PROTOTYPE & TEST

HIGH FIDELITY WIREFRAMES

I built the prototype for the app using Figma, bringing the user through the whole journey flow from download to finding the product they want.

PROTOTYPE TESTING

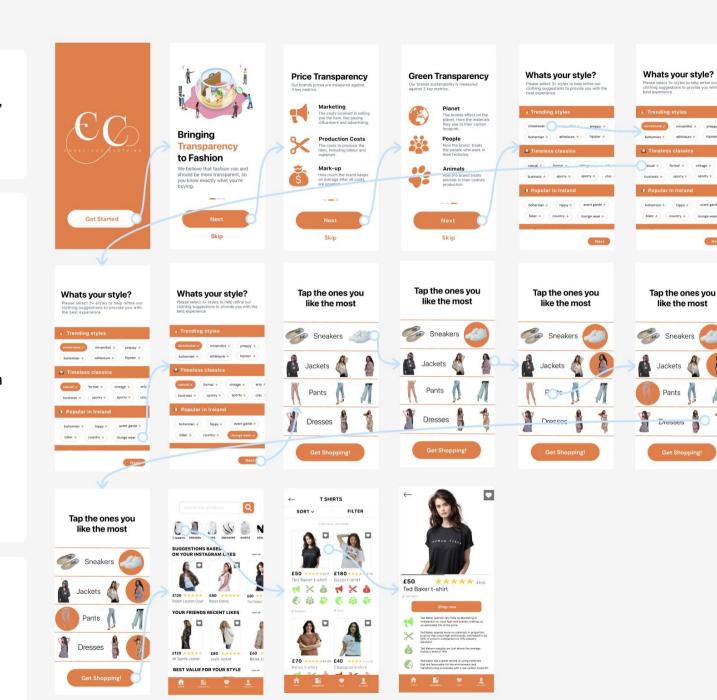
I tested the prototype with 6 participants to both assess the concept and usability across 4 different tasks:

- On the home screen, I asked them to tell me three ways to get to the t-shirts section.
- On the t-shirts screen, I asked them what the difference between the red and green colours were.
- On the same screen, I asked them to tell me the difference between lighter and darker shades.
- I finally asked them to make the optimal selection based on the coloured icons.

All participants had success in the tasks.

GENERAL FEEDBACK

While participants understood the difference between the shades of red and green, they suggested using a traffic lights system instead. Also, one participant had difficulty remembering what the icons from the introduction meant.



ASSESS

REDESIGN

I redesigned the application based on the feedback from product testing.

1. Colour Change

I altered the colour from orange to a more neutral brown.

2. Traffic Lights

I refined the colours of the icons from different shades of red and green to yellow.

3. Pop up Box

I added a box that pops up when one of the icons is clicked which describes what it is.



